

Should virtual reality (VR) worlds exist?

97 558 24 22 902

Background

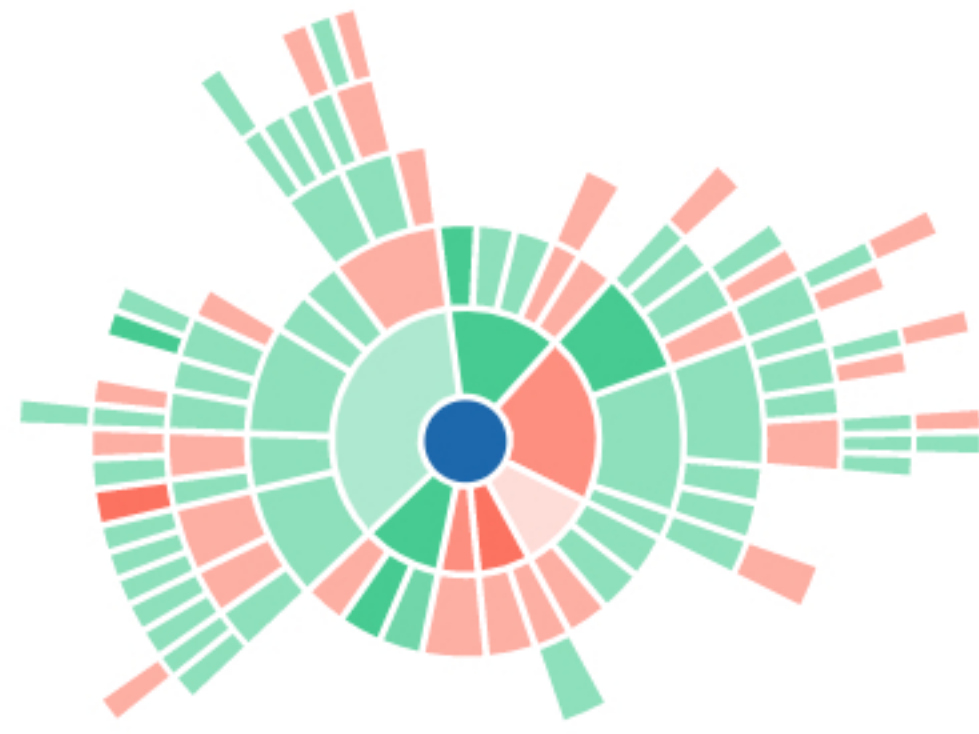
Ready Player One showed a world where people mostly live in VR mentally and physically, but their bodies still exist in reality. Transcendence revealed how to transcend the limitations of one's existence through living fully digitized.

How will VR exist in reality, is it possible, and is it a great idea are questions that come to mind when thinking about the possibility. For this discussion, there's a gradient on occupying VR spaces. VR worlds can exist without people habituating them, people can be in them with their bodies still in reality, or people can become digital entities and completely live inside them.

There are strong reasons for going forward, such as overpopulation and technological progress. However, there are other reasons that create reservations, such as whether it is a worthwhile endeavor.

Feel free to share thoughts as we develop the mindset and groundwork to approach this problem until we work out a solution and consensus for moving forward or not with building worlds to live in in VR.

Discussion Topology



Tags

Society VR Technology Ethics Economics

Participants	Claims	Contributions	Votes
vegforlife	45	346	7
toosoo	19	89	0
bowtiesarecool	15	67	0
JamesTDG	7	27	4
FluffHerStuff	3	8	0
alexander_rossa	2	3	0
Synesthesia	1	3	0
bryanofearth	1	1	0
GabrielSJ	1	1	0
di-platypus	1	1	0
Doobjo	0	4	0
NatSkaya	0	2	0
atro	0	1	0
Hida	0	1	0
Critt	0	1	0
NoFreeWillMurad	0	1	0
Arohi_Bishnoi	0	0	6
HosseinMalekSaba	0	0	4
Zeddicus	0	0	1
Michalesd	0	0	1
Thommy	0	0	1