

Virtual reality (VR) spaces should be created for everyone to live in.

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Created this thesis: "Should virtual reality (VR) spaces be created for everyone to live in?"

Youshi (2)

@yoshi I am not too sure what the debate actually is about to be honest. Is it about the ethical aspects of these spaces? Or whether there would be demand from wider population? Just don't know how to approach the question other than "If people will want them, they should and will. If people won't want them, they should not and won't."

@hanson_2014 (2)

@yoshi same question. I am not even sure how we should live in a virtual space, we need physical spaces for our bodies. In VR debates I found quite interesting was this one: [https://www.kialo.com](#)

@hanson_2014 (2)

@yoshi I don't really write a description, or make the title that great. I really need help in those areas if anyone would like to help with it. I'm thinking more about the ethical aspects, because we have what we do, the public demand. But good thoughts about both (but I guess it depends on what it would be used for, then probably it's not a worry. Also, if the computer system enables into more and it does more with artificial, then the possibilities are limitless. You're right. The discussion is interesting, but I don't think it's enough, which is why I created this one.

Youshi (2)

@yoshi perhaps by "it would be ethical to create VR spaces." or "Creating VR spaces would increase joy while decreasing suffering" etc. Using "Should" without an accompanying "If" makes the claim vague and categorically unprovable. An example of using "if" and "should" together in a sentence is as follows: "If we want a happier population then we should create VR spaces"

CHRIS (2)

Edit
Should virtual reality (VR) spaces should be created for everyone to live in?
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Reason: "Clarified claim"

Youshi (2)

@yoshi thanks so, looks better! Some of these make nice claims. I'll create some of what you said into them

Youshi (2)

@hanson_2014 this discussion's not looking good. Half of the claims are created by me. I wish there were more people and ones who write more than I do here.

Youshi (2)

@yoshi Not looking good - so you mean claims and structure? Well, yeah, seems like you and I are the only ones active participants in here. How'd you get more post joining?

hanson (2)

@hanson_2014 If we have a discussion that's all me, I mean it could end up like many of my other ones, except these are 100% me. I have multiple approaches - creating post from similar discussions, creating lots of claims that have holes needing to be filled in, etc. Just haven't worked here, because it's an advanced and effort topic. Many discussions I write it seems that people's brains haven't kicked up to these ideas and thus can't write much about them. Or, it's not related to their life, so they have nothing to say. There is an option to wait until the future progresses and more people think about these things, as the technology's relevant then - but that's too long and we wait now. So how do you get more interesting to people of the past of the technology's present?

Youshi (2)

@hanson_2014 there is one idea - create discussions that generate interest, by bridging where they're at in life towards this and lead them here. OK

Youshi (2)

@yoshi I see. I see. Do you happen to know other users in your debates who might want to join us?

hanson (2)

@hanson_2014 I actually don't want to burden them, as they have enough on their plate, I mean really big. Plus, it's completely unrelated - so they'd be confused. I know, as I've done a lecture. You?

Youshi (2)

"create discussions that generate interest, by bridging where they're at in life towards this and lead them here." Inspiring. How would this look regarding our VR topic?

hanson (2)

@yoshi Ah, ok, the sounds reasonable. I am still relatively new here. I am active in a few other debates. I will ask around for sure.

hanson (2)

@hanson_2014 think about who I'm interested in VR: gamers, sports ppl, military, etc. Talk about what they like and how it relates to VR and then bring them in.

Youshi (2)

@hanson_2014 ok, until then, would you like to help me with one other debate? It's the only one I created with 0 claims in that I can't publish - 8 claims are needed for that. You OK?

Youshi (2)

@yoshi will do!

hanson (2)

Sure, send me the link to it

hanson (2)

It's going by when I have time!

hanson (2)

@hanson_2014 yay, I think you'll like it

Youshi (2)

Write a comment...

Pro **Con**

11 ago **hanson** (45) **Invite**

BUDGETED PRO
Considering that VR world will support a good tier for everyone, people should voluntarily be able to choose in VR world without the everyday problems they have in the real world.

Accept **Reply**

13 ago **hanson** (47) **Invite**

BUDGETED CON
VR is technology created by humans who make mistakes. Therefore it is dangerous to subject someone to neurological adapters (assuming they can feel objects in the VR world).

Accept **Reply**

13 ago **hanson** (47) **Invite**

BUDGETED PRO
Creating VR worlds requires effort from the best and brightest. This a massive undertaking, so might not be worth it or possible in reality (even though theoretically we could).

Accept **Reply**

13 ago **hanson** (47) **Invite**

BUDGETED CON
The best virtual reality spaces won't be utopias. Instead, they'll be buggy and not comfortable or healthy places to live in.

Accept **Reply**

13 ago **hanson** (47) **Invite**

BUDGETED CON
The world outside of VR will go downhill.

Accept **Reply**

13 ago **hanson** (47) **Invite**

BUDGETED CON
Life no longer what we could consider normal.

Accept **Reply**

13 ago **hanson** (47) **Invite**

BUDGETED CON
Probably, the taxation needed to accomplish it wouldn't be welcomed.

Accept **Reply**

13 ago **hanson** (47) **Invite**

BUDGETED CON
The quality of life on Earth may decrease for those who choose not to be in VR.

Accept **Reply**

13 ago **hanson** (47) **Invite**

BUDGETED CON
Earth would seem like a less meaningful/significant place for those who pick up VR.

Accept **Reply**

13 ago **hanson** (47) **Invite**

BUDGETED PRO
The potential for innovation or significant production of or furthering of intellectual pursuits/ideas from any given individual would be drastically increased if such a person were able to live indefinitely.

Accept **Reply**

13 ago **hanson** (47) **Invite**

BUDGETED PRO
If we want a happier world population, then we should create VR spaces.

Accept **Reply**

13 ago **hanson** (47) **Invite**

BUDGETED PRO
VR spaces are more eco-friendly, as resources (outside of a VR device + accessories) do not need to be added to travel (roads, storage, and vehicles).

Accept **Reply**

13 ago **hanson** (47) **Invite**

BUDGETED PRO
VR spaces are safer than reality.

Accept **Reply**

13 ago **hanson** (47) **Invite**

BUDGETED PRO
If done right, VR spaces can have equalizing effect.

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Empowering Reason